



Programme

Part 1: Cavalry



VI. International Open German Cavalry Championship

September 13th – 15th 2019



Overview on tests

Test Nr	Indiv.- (E) / Section Test (G)	Test Type D: Dressage S: Jumping W: Mounted Skills at Arms K: Shooting A: Tack M: Military	Test Name
1	G	D	Section Inspection
2	G	S	Section Cross Country
3	G	W	MSAA Section Lance
4	E	K	Shooting Carabine 98
5	E	D	Dressage Test
6	E	S	Jumping (Basic)
7	E	S	Jumping (Higher requirements)
8	E	W	MSAA Indiv. Lance
9	E	W	MSAA Indiv. Sword/Sabre
11	E	S	Steeple Chase
12	G	M	Section Military (international)
13	E	M	Indiv. Military (international)



Abbreviations

Abbreviation	Definition
<i>TA</i>	Time allowed
<i>TL</i>	Time limit
<i>TS</i>	Total score
<i>MK</i>	Mark (0.0 to 10.0)
<i>E</i>	Individual Test
<i>B</i>	Section Test
<i>D</i>	Dressage
<i>S</i>	Jumping
<i>W</i>	Mounted skills at arms
<i>K</i>	Shooting
<i>A</i>	Tack
<i>M</i>	Military
<i>MinT</i>	Minimum Tack
<i>MA</i>	Mark
<i>MKFORMULA</i>	$=(MK-5)*20$
<i>FIELDKIT_HORSE</i>	<ul style="list-style-type: none"> • Saddle and field kit according to national regulation and era • military bridle according to national regulation and era • martingale not allowed • front saddle pack (i.e. bags, pistol holsters, or great coat) and back saddle pack (bags, or great coat)
<i>FIELDKIT_RIDER</i>	<ul style="list-style-type: none"> • Field uniform according to national regulation and era • Min requirements on weapons: sword/sabre or lance or carbine



Test Nr	Indiv.- / Section Test	Test Type	Test Name
1	G	D	Section Inspection

Part 1 (Dressage Test)

a) Description:

Scoring the stage of riding training for mounts and riders of a section. The requirements are based on the military riding instructions beginning of the 20 century. One handed and double handed riding based on the requirements defined in the test.

b) Requirements:

Requirement	Value
Section dressage test	KA1
Number of riders per section	4-6
Test will be commanded	
Dressage arena	20 x 40 m
TL	8 min

c) Scoring:

MK for entire group impression

Reductions:

- Each error of course: -0.2 (3rd time elimination)
- Being not compliant with **MinT**: -0.5 per rider that is uncompliant (max. -2.0)

Eliminations:

- Fall of a rider
- 3rd error of course
- Leaving the arena with all 4 legs

d) Kit:

Horse:

- Saddle according to national regulation and era, or English saddle
- Bridle:
 - German competitors: double bridle
 - International competitors: Pelham with 2 or 4 reins allowed
- martingale not allowed; bandages not allowed

Rider:

- Uniform for horse shows according to national regulation and era
- No weapons
- No whip

Additional comments on reins:

- International competitors are allowed to ride with pelham with 2 or 4 reins. There are following rules based on the German test requirements:

German test requirement	To be applied with pelham
„Mit durchgezogener Trense“	One handed
„Mit angefasster Trense“	2 handed



Part 2 (Section Drill)

a) Description:

Scoring the stage of drill training for a section: exact, uniform, and fast execution of cavalry drill elements, additionally riding the right pace.

b) Requirements:

Requirement	Value
Section drill test	KG2
Number of riders per section	4-6
Section leader in line. Section leader in front of a section allowed with a section of 5 or 6 riders.	
Commands allowed	
To be ridden with drawn sword/sabre or lance	
Arena	40 x 80 m
TL	8 min

c) Scoring:

Each movement: max. 10 points plus following scores:

- Overall impression of the section (smooth presentation, giving commands and following commands, military impression) = max 40

TS of a section: ((Sum points of movements) / 2) + points overall impression

Reductions:

- Each error of course: -2 (3rd time elimination)
- 2 handed riding of minimum one rider of a section: -10
- Being not compliant with **MinT**: -5 per rider that is uncompliant (max. -20)

Eliminations:

- Fall of a rider
- Losing a weapon
- 3rd error of course
- Leaving the arena with all 4 legs

d) Kit:

Horse:

- **FIELDKIT_HORSE**
- bandages not allowed

Rider:

- **FIELDKIT_RIDER**

TS of Test Nr. 1 BD Section Inspection:

MKFORMULA(MK part 1) + score part 2



Test Nr	Indiv.- / Section Test	Test Type	Test Name
2	G	S	Section Cross Country

a) Description:

Scoring the performance of a section in cross country riding. Testing of clearing natural obstacles and keeping full use performance at finish. Test of bullet and use proof.

b) Requirements:

Requirement	Value
Number of riders in a section	1-4
Number of obstacles	15
Pace	250 meters/min
Length of the course	10 km
Type of obstacles	<ul style="list-style-type: none">• Natural fences (max 80 cm)• Climbing• Open water• Dry ditches
Vet check after finish	
After vet check test of bullet and use proof inside a 10 x 10 meters arena	<ul style="list-style-type: none">• Riding over a tarp• shooting• Rumble bag

c) Scoring:

Each rider of a section clears an obstacle: 5 points

Vet check after finish: each horse with full performance: +5 points

Time measured with first rider of a section crossing the starting line and last rider crossing the finish line

Dropping out a rider: the section will be scored as long as there is at least 1 rider remaining

Each bullet and use proof scores with max 10 points

Tie on points: Ranking based on minimum time delta to **TA**

Reductions:

- **Exceeding or below the TA:** -0.2 per beginning second
- Being not compliant with **MinT:** -5 per rider that is non-compliant

Elimination:

- Fall of last rider of a section

d) Kit:

Horse:

- **FIELDKIT_HORSE**
- bandages allowed

Rider:

- **FIELDKIT_RIDER**
- Modern protective equestrian headgear allowed



Test Nr	Indiv.- / Section Test	Test Type	Test Name
3	G	W	MSSA Section Lance

a) Description:

Mounted skills at arms test of a section (4 riders) with lance cross country.

b) Requirements:

Requirements	Value
Number of riders in a section	1-4
Number of targets	8 - 10 target groups a 4 targets
Pace	400 m/min
Length of the course	Ca. 1 km
Target types	<ul style="list-style-type: none"> • Small straw bag on height 1,50 meters: score when lance hits the bag • Small straw bag on ground: score when lance hits the bag
There scores just one target per rider per target group	
Compulsory passages	
Simulated artillery detonations	
Lances (320 cm length) will be provided. Own lances might be used after check by the judges.	

c) Scoring:

Each correct hit of a rider in full canter earns 5 points.

Needing less than **TA** earns plus point: +2 per beginning second

Time measured with first rider of a section crossing the starting line and last rider crossing the finish line

Tie on points: Ranking based on shorter time

Reductions:

- Exceeding **TA**: -2 per beginning second
- Being not compliant with **MinT**: -5 per rider that is uncompliant

Elimination:

- Fall of last rider of a section
- Exceeding **TL** (2 * **TA**)

d) Kit:

Horse:

- **FIELDKIT_HORSE**
- bandages not allowed

Rider:

- Field uniform according to national regulation and era
- Modern protective equestrian headgear allowed
- Lance



Test Nr	Indiv.- / Section Test	Test Type	Test Name
4	E	K	Shooting Carbine 98

a) **Description:**

Shooting competition with Mauser Carabine 98k

b) **Requirements:**

Requirement	Value
Test shots	2
Value shots	5
Distance	50 m
Target	10 rings target
Aiming position	Laid up (lying)
Each section competing at the military competition needs to nominate 4 shooters in advance	
Weapons will be provided	

c) **Scoring:**

Sum of hit rings of all value shots.

d) **Kit:**

Rider:

- Field uniform according to national regulation and era
- Ear protection



Test Nr	Indiv.- / Section Test	Test Type	Test Name
5	E	D	Dressage Test

a) Description:

Scoring the stage of riding training for mount and rider. The requirements are based on the military riding instructions beginning of the 20th century. The test needs to be ridden with **double bridle**.

b) Requirements:

Requirement	Value
Dressage test	KE7
Dressage arena	20 x 40 m
Time limit	10 min

c) Scoring:

Scoring with **MK**.

Additional scoring:

- One handed riding (up to 3 short double handed corrections are allowed): +0.5

Reductions:

- Each error of course: -0.2

Scoring for Military competition:

- $MKFORMULA(MK)*2$

Eliminations:

- Fall of a rider
- 3rd error of course
- Leaving the arena with all 4 legs.

d) Kit:

Horse:

- Saddle according to national regulation and era, or English saddle
- Bridle:
 - German competitors: double bridle
 - International competitors: Pelham with 2 or 4 reins allowed
- martingale not allowed; bandages not allowed

Rider:

- Uniform for horse shows according to national regulation and era
- No weapons
- No whip

Additional comments on reins:

- International competitors are allowed to ride with pelham with 2 or 4 reins. There are following rules based on the German test requirements:

German test requirement	To be applied with pelham
„Mit durchgezogener Trense“	One handed
„Mit angefasster Trense“	2 handed



Test Nr	Indiv.- / Section Test	Test Type	Test Name
6	E	S	Jumping (Basic)

a) Description:

Scoring the style of the rider in a jumping test.

b) Requirements:

Requirement	Value
Number of obstacles	Upt to 10
Pace	350 m/min
Length of course	400 – 500 meters
Type of obstacles	<ul style="list-style-type: none">• Upright fence max 80 cm• Spread fence max 80 cm height, 75 – 105 cm long• Double combination

c) Scoring:

Scoring based on jumping faults and time

Faults:

- Jumping fault: 4
- Refusal: 3
- Exceeding **TA**: 0.25 per beginning second

Eliminations:

- 3rd refusal
- Fall of rider
- Exceeding **TL** (2* **TA**)

If an obstacle need to be adjusted due to a refusal the time keeping will be stopped and resumed after fixing (both signaled by ringing the bell). 6 seconds will be added additionally.

TS of rider: (**MA** – reductions)* 20

d) Kit:

Horse:

- Saddle according to national regulation and era, or English saddle
- military bridle according to national regulation and era, or snaffle
- martingale allowed
- bandages or brushing boot allowed

Rider:

- Uniform for horse shows according to national regulation and era
- No weapons
- Modern protective equestrian headgear allowed
- Whip allowed



Test Nr	Indiv.- / Section Test	Test Type	Test Name
7	E	S	Jumping (Higher Req.)

e) **Description:**

Scoring the style of the rider in a jumping test.

f) **Requirements:**

Requirement	Value
Number of obstacles	Upt to 10
Pace	350 m/min
Length of course	400 – 500 meters
Type of obstacles	<ul style="list-style-type: none">• Upright fence max 105 cm• Spread fence max 105 cm height, 75 – 105 cm long• Double combination

g) **Scoring:**

Scoring based on jumping faults and time

Faults:

- Jumping fault: 4
- Refusal: 3
- Exceeding **TA**: 0.25 per beginning second

Eliminations:

- 3rd refusal
- Fall of rider
- Exceeding **TL** (2* **TA**)

If an obstacle need to be adjusted due to a refusal the time keeping will be stopped and resumed after fixing (both signaled by ringing the bell). 6 seconds will be added additionally.

TS of rider: (**MA** – reductions)* 20

h) **Kit:**

Horse:

- Saddle according to national regulation and era, or English saddle
- military bridle according to national regulation and era, or snaffle
- martingale allowed
- bandages or brushing boot allowed

Rider:

- Uniform for horse shows according to national regulation and era
- No weapons
- Modern protective equestrian headgear allowed
- Whip allowed



Test Nr	Indiv.- / Section Test	Test Type	Test Name
8	E	W	MSSAA Indiv. Lance

a) **Description:**

Mounted skills at arms test lance for single riders cross country.

b) **Requirements:**

Requirement	Value
Number of targets	Up to 10
Pace	350 m/min
Length of course	Ca. 200 m
Target types	<ul style="list-style-type: none">• Small straw bag on height 1,50 meters: score when lance hits the bag• Small straw bag on ground: score when lance hits the bag
Type of stab will be predefined (stab with point of lance, or stab with end of lance etc.)	
Lances (320 cm length) will be provided. Own lances might be used after check by the judges.	

c) **Scoring:**

Each correct hit of a rider in full canter earns 20 points.
Needing less than **TA** earns plus point: +4 per beginning second

Tie on points: Ranking based on shorter time

Reductions:

- Exceeding **TA**: -2 per beginning second
- Being not compliant with **MinT**: -5

Elimination:

- Fall of rider
- Exceeding **TL** (2 * **TA**)

d) **Kit:**

Horse:

- **FIELDKIT_HORSE**
- bandages not allowed

Rider:

- Field uniform according to national regulation and era
- Modern protective equestrian headgear allowed
- Lance



Test Nr	Indiv.- / Section Test	Test Type	Test Name
9	E	W	MSAA Indiv.Sword/Sabre

a) **Description:**

Mounted skills at arms test sword/sabre for single riders cross country.

b) **Requirements:**

Requirement	Value
Number targets	Upt to 10
Pace	350 m/min
Length of course	Ca. 200 m
Target types	<ul style="list-style-type: none">• Twig: score when cut or completely bent• Small straw bag on height 1,50 meters: score when sword/sabre hits the bag• Small straw bag on ground: score when sword/sabre hits the bag• Fence (max. 80 cm) with twig behind: score when fence cleared and twig cut or bent

c) **Scoring:**

Each correct hit of a rider in full canter earns 20 points.
Needing less than **TA** earns plus point: +4 per beginning second

Tie on points: Ranking based on shorter time

Reductions:

- Exceeding **TA**: -2 per beginning second
- Being not compliant with **MinT**: -5

Elimination:

- Fall of rider
- Exceeding **TL** (2 * **TA**)

d) **Kit:**

Horse:

- **FIELDKIT_HORSE**
- bandages not allowed

Rider:

- Field uniform according to national regulation and era
- Modern protective equestrian headgear allowed
- Sword or sabre



Test Nr	Indiv.- / Section Test	Test Type	Test Name
11	E	S	Steeple Chase

a) **Description:**

Steeple Chase.

b) **Requirements:**

Requirement	Value
Number of obstacles	4
Length of course	Ca. 1500 m
Type of obstacles	<ul style="list-style-type: none">• Steeple chase hurdle (80 cm)
Flying start in walk with flag or cannon shot	
If more than 8 competitors attend, we might run more than one race with separate ranking.	

c) **Scoring:**

Ranking according passing the finishing line.

d) **Kit:**

Horse:

- Saddle according to national regulation and era, or English saddle
- military bridle according to national regulation and era, or snaffle
- martingale not allowed
- bandages or brushing boot allowed

Rider:

- Uniform for steeple chases according to national regulation and era
- No weapons
- Modern protective equestrian headgear allowed



Test Nr	Indiv.- / Section Test	Test Type	Test Name
12	G	M	Section Military (international)

a) Description:

Military test of a section (international). Scoring the broad cavalry riding performance.

b) Requirements:

Section attends test nr. 1, 2, 3 and 4

c) Scoring:

Sum scores out of test nr. 1, 2 and 3 plus the shooting results of 4 upfront nominated shooters of the section in test nr. 4.

Tie on points: Ranking based on better shooting results.

d) Kit: n/a

Test Nr	Indiv.- / Section Test	Test Type	Test Name
13	E	M	Indiv. Military (international)

a) Description:

Military test of an individual rider (international). Scoring the broad cavalry riding performance.

b) Requirements:

Individual attends test nr 4, 5, 6, 8, 9

c) Scoring:

Sum scores out of test nr. 4, 5, 6, 8, 9

Tie on points: Ranking based on better shooting results.

d) Kit: n/a